SKYE THE LITTLE DRAGON

Complete Digital Crochet Amigurumi Pattern



DIGITAL DOWNLOAD ONLY - NO PHYSICAL ITEM WILL BE SHIPPED

Skill level: Confident Beginner / Intermediate | US crochet terminology

2. DIGITAL DOWNLOAD NOTICE

IMPORTANT

This product is a digital crochet pattern only. It is not a finished amigurumi or physical toy. No physical item will be shipped. You must crochet, stuff, assemble and finish Skye yourself.

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3. FINISHED MEASUREMENTS

Calculated targets using the recommended bulky chenille yarn and firm amigurumi tension.

Feature	Design target
Overall seated height	25-28 cm / 9.8-11 in
Overall width, wingtip to wingtip	27-30 cm / 10.6-11.8 in
Overall front-to-back depth	18-20 cm / 7-7.9 in
Head width	15-17 cm / 5.9-6.7 in
Head height	13-15 cm / 5.1-5.9 in
Body height	11-13 cm / 4.3-5.1 in
Body width	11-13 cm / 4.3-5.1 in
Arm length	7-8 cm / 2.8-3.1 in
Leg/foot length	8-9 cm / 3.1-3.5 in
Ear	4-5 cm / 1.6-2 in
Horn	4.5-5.5 cm / 1.8-2.2 in
Wing, each	8-10 cm wide x 7-9 cm high / 3.1-3.9 x 2.8-3.5 in
Tail	13-16 cm / 5.1-6.3 in
Blue snout	5-6 cm wide / 2-2.4 in
Large / medium / small spine spikes	about 4.5 / 3.5 / 2.5 cm tall

SIZE NOTE

These are design targets, not guarantees. If your gauge is looser or your yarn is thicker, the finished dragon will be larger and may require more yarn. If your gauge is tighter or your yarn is thinner, it will be smaller.

4. MATERIALS AND TOOLS

Item	Recommendation	Approx. amount
Yarn - light blue	Bulky #5 chenille or plush yarn	200-230 g / approx. 240-300 m
Yarn - cream	Same weight and fibre	80-100 g / approx. 95-125 m
Yarn - dark blue	Same weight and fibre	45-60 g / approx. 55-75 m
Yarn - pink	Same weight or compatible plush yarn	8-12 g / small amount
Black embroidery yarn	Smooth black yarn or embroidery floss for mouth, brows and optional embroidered eyes	Small amount; allow extra if embroidering the eyes
Crochet hook	4.0 mm / G-6, or size needed for dense fabric	1
Safety eyes	18 mm black	2
Polyester fibre filling	For head, body, limbs, tail and lightly for horns/snout	Approx. 180-250 g
Tapestry needle	Blunt yarn needle with eye large enough for plush yarn	1
Stitch markers	Locking markers recommended	Several
Pins	For placement and symmetry checks	Several
Scissors	Yarn scissors	1 pair
Measuring tape	Flexible sewing tape	1
Row/round counter	Optional but useful	1

CHILD-SAFETY WARNING

Safety eyes and any rigid or small components may be unsuitable for children under 3 years old. For an alternative without safety-eye hardware, embroider the eyes securely with black yarn or embroidery floss and avoid buttons, beads, wire or other hard components. Always supervise use according to the materials you choose.

5. GAUGE AND TENSION

TARGET GAUGE

About 14 sc x 14 rounds = 10 x 10 cm / 4 x 4 in using a 4.0 mm hook in continuous single crochet with the finished side facing out.

- Amigurumi fabric should be firm and dense enough that the stuffing does not show between stitches.
- Use the hook size that gives you a compact fabric without making the stitches painfully tight.
- If your gauge is larger than the target, use a smaller hook or slightly finer yarn. If your gauge is smaller, use a larger hook or slightly thicker yarn.
- Exact gauge affects finished size and yarn usage. It does not guarantee an exact final measurement.

Quick density check

- Crochet a small round swatch or begin the body. Stretch the fabric gently over your fingers. If obvious gaps open between stitches, tighten your tension or reduce the hook size.
- For chenille yarn, avoid repeated frogging where possible because some fibres can shed or weaken.

6. CROCHET METHOD AND TERMINOLOGY

Topic	Instruction
Terminology	US crochet terminology throughout.
Main method	Head, body, arms, legs/feet, ears, horns, muzzle pieces, cheeks, spikes and tail are worked in continuous spiral rounds unless a section says otherwise.
Flat pieces	Wings and belly patch are worked back and forth in rows. Turn after every row. Turning chains do not count as stitches.
Beginning of round	Place a marker in the first stitch of every spiral round. Move the marker after each completed round.
Single crochet style	Standard yarn-over single crochet is intended. If you prefer yarn-under single crochet, the fabric may be slightly tighter and smaller.
Fabric side	Keep the finished/right side facing outward on all stuffed pieces.
Decreases	Use invisible decreases on stuffed pieces for a smoother surface.
Right/left	Right and left always mean Skye's right and left from the amigurumi's point of view.
CF / CB guides	Head: establish CF and CB once at the eye line. Treat the BOR position on Head Rnd 18 as the initial CB reference, mark CF directly opposite, and keep both markers in place through the remaining head rounds and face assembly. Do not redefine head CF/CB from a later BOR. Body: after stuffing, choose a centre-front line and mark centre back directly opposite before attaching pieces.

CONTINUOUS ROUNDS

Do not join spiral rounds with a slip stitch unless the instructions specifically tell you to. The marker identifies the true beginning of the next round.

7. ABBREVIATIONS

Abbreviation	Meaning
MR	magic ring
ch	chain
sl st	slip stitch
sc	single crochet
inc	increase: work 2 sc in the same stitch
dec / inv dec	invisible decrease: insert the hook through the front loops of the next 2 stitches and complete them together as 1 sc
BLO	back loop only
FLO	front loop only
st / sts	stitch / stitches
rnd / rnds	round / rounds
row / rows	row / rows
rep	repeat
FO	fasten off
BOR	beginning of round
CF	centre front
CB	centre back

HOW REPEATS ARE WRITTEN

Parentheses show a repeat group. Example: (Sc in next 4 sts, inc) 6 times means work 4 single crochets, then 1 increase, and repeat that complete sequence six times.

8. CONSTRUCTION OVERVIEW

Piece	Qty	Stuffing	Assembly note
Head	1	Stuffed	24-st neck opening remains open for joining
Body	1	Stuffed	24-st neck opening remains open for joining
Blue snout	1	Lightly stuffed	Sewn over cream muzzle pads
Cream muzzle pads	2	Unstuffed	Sewn flat
Pink cheeks	2	Unstuffed	Sewn flat
Ears	2	Unstuffed	Flattened and sewn
Horns	2	Lightly stuffed	Sewn at crown sides
Arms	2	Moderate at hand / light near shoulder	Upper 3-4 rounds kept lightly stuffed and flatter
Legs/feet	2	Firm front / moderate top	Sewn low on body
Wings	2	Unstuffed	Cream panels with dark-blue border and surface ribs
Tail	1	Lightly stuffed	Curved during attachment
Spikes - large	1	Very lightly stuffed if needed	Crown
Spikes - medium	3	Very lightly stuffed if needed	Rear head / neck / upper back
Spikes - small	3	Unstuffed	Back / tail
Belly patch	1	Unstuffed	Sewn flat on CF

Recommended assembly order

1. Install eyes and complete the face while the head opening is accessible.
2. Stuff head and body; join the 24-st neck openings.
3. Sew belly patch.
4. Attach legs/feet, then arms.
5. Attach ears and horns.
6. Attach wings.
7. Attach tail.
8. Attach all spine spikes along the dorsal line.
9. Make any final embroidery adjustments if needed.
10. Check symmetry, balance and seam security; bury all tails and remove guide strands.

9. COMPLETE WRITTEN CROCHET PATTERN

BEFORE YOU BEGIN
For spiral pieces, place a marker in the first stitch of every round. Stitch counts shown in parentheses are the final counts after completing that round or row. Use invisible decreases on stuffed pieces unless noted otherwise.

A. Head - light blue

Round	Instruction	Sts
Rnd 1	6 sc in MR.	6
Rnd 2	Inc in each st around.	12
Rnd 3	(Sc in next st, inc) 6 times.	18
Rnd 4	(Sc in next 2 sts, inc) 6 times.	24
Rnd 5	(Sc in next 3 sts, inc) 6 times.	30
Rnd 6	(Sc in next 4 sts, inc) 6 times.	36
Rnd 7	(Sc in next 5 sts, inc) 6 times.	42
Rnd 8	(Sc in next 6 sts, inc) 6 times.	48
Rnd 9	(Sc in next 7 sts, inc) 6 times.	54
Rnd 10	(Sc in next 8 sts, inc) 6 times.	60
Rnd 11	(Sc in next 9 sts, inc) 6 times.	66
Rnd 12	(Sc in next 10 sts, inc) 6 times.	72
Rnds 13-22	Sc in each st around.	72 each
Rnd 23	(Sc in next 10 sts, dec) 6 times.	66
Rnd 24	(Sc in next 9 sts, dec) 6 times.	60
Rnd 25	(Sc in next 8 sts, dec) 6 times.	54
Rnd 26	(Sc in next 7 sts, dec) 6 times.	48
Rnd 27	(Sc in next 6 sts, dec) 6 times.	42
Rnd 28	(Sc in next 5 sts, dec) 6 times.	36
Rnd 29	(Sc in next 4 sts, dec) 6 times.	30
Rnd 30	(Sc in next 3 sts, dec) 6 times.	24

EYE INSTALLATION BEFORE CLOSING | Use the BOR position on Head Rnd 18 as the initial CB reference. Place a locking marker at CB and another directly opposite at CF, and leave both markers in place through the remaining head rounds and face assembly. Insert the 18 mm safety eyes between Head Rnds 18 and 19, approximately 10 sts centre-to-centre, with each eye centre about 5 sts from CF. Confirm the pair is level before fitting the washers. Do not redefine CF or CB from a later BOR. For embroidered eyes, complete the eye embroidery after stuffing instead.

- Begin firm, even stuffing after Rnd 25. Shape the cheeks and forehead as you fill. Leave the last 2 rounds moderately stuffed so the 24-st opening stays flexible for the neck seam.
- FO after Rnd 30, leaving about 70 cm / 28 in of yarn for the neck seam. Do not close the 24-st opening.

B. Cream Muzzle Pads - make 2

Round	Instruction	Sts
Rnd 1	6 sc in MR.	6
Rnd 2	Inc in each st around.	12
Rnd 3	(Sc in next st, inc) 6 times.	18

- FO, leaving a 35 cm / 14 in sewing tail. Keep flat; do not stuff.

C. Blue Snout - make 1

Round	Instruction	Sts
Foundation	Ch 6.	-
Rnd 1	Sc in 2nd ch from hook and next 3 ch; 3 sc in last ch. Rotate to work along unused loops; sc in next 3 loops; 2 sc in last loop.	12
Rnd 2	Inc in next st, sc in next 3 sts, inc in each of next 3 sts, sc in next 3 sts, inc in each of last 2 sts.	18
Rnd 3	(Sc in next st, inc), sc in next 3 sts, (sc in next st, inc) 3 times, sc in next 3 sts, (sc in next st, inc) 2 times.	24
Rnds 4-5	Sc in each st around.	24 each

- FO, leaving a 45 cm / 18 in tail. Add only a small amount of stuffing while sewing so the snout stays softly rounded rather than firm.

D. Pink Cheeks - make 2

Round	Instruction	Sts
Rnd 1	6 sc in MR.	6

- FO, leaving a 25 cm / 10 in sewing tail. Keep flat.

E. Ears - dark blue, make 2

Round	Instruction	Sts
Rnd 1	6 sc in MR.	6
Rnd 2	Inc in each st around.	12
Rnd 3	(Sc in next st, inc) 6 times.	18
Rnds 4-5	Sc in each st around.	18 each
Rnd 6	(Sc in next st, dec) 6 times.	12
Closing row	Flatten the opening; sc through both layers across.	6

- FO, leaving a 35 cm / 14 in sewing tail. Do not stuff.

F. Horns - cream, make 2

Round	Instruction	Sts
Rnd 1	4 sc in MR.	4
Rnd 2	Sc in each st around.	4
Rnd 3	(Sc in next st, inc) 2 times.	6
Rnd 4	Sc in each st around.	6
Rnd 5	(Sc in next 2 sts, inc) 2 times.	8
Rnd 6	Sc in each st around.	8
Rnd 7	(Sc in next 3 sts, inc) 2 times.	10
Rnd 8	Sc in each st around.	10

- Stuff very lightly, mainly near the base. FO with a 35 cm / 14 in sewing tail.

G. Spine Spikes - dark blue

Piece / round	Instruction	Final
Large - Rnd 1	4 sc in MR.	4
Large - Rnd 2	Sc in each st around.	4
Large - Rnd 3	Inc in each st around.	8
Large - Rnd 4	Sc in each st around.	8
Large - Rnd 5	(Sc in next st, inc) 4 times.	12
Large - Rnd 6	Sc in each st around.	12
Large - Rnd 7	(Sc in next 2 sts, inc) 4 times.	16
Large - Rnd 8	Sc in each st around.	16
Large - closing	If desired, add a very small amount of stuffing now. Flatten the opening; sc through both layers across.	8
Medium - Rnds 1-6	Work Large Rnds 1-6 only. If desired, add a very small amount of stuffing now; flatten and sc through both layers. Make 3.	6 edge sts
Small - Rnds 1-4	Work Large Rnds 1-4 only. Keep unstuffed; flatten and sc through both layers. Make 3.	4 edge sts

- Add any optional stuffing before the flattened closing row. Large and medium spikes may receive only a tiny amount of stuffing if needed for shape. Keep all small spikes unstuffed. Leave a sewing tail on every spike.

H. Body - light blue

Round	Instruction	Sts
Rnd 1	6 sc in MR.	6
Rnd 2	Inc in each st around.	12
Rnd 3	(Sc in next st, inc) 6 times.	18
Rnd 4	(Sc in next 2 sts, inc) 6 times.	24
Rnd 5	(Sc in next 3 sts, inc) 6 times.	30
Rnd 6	(Sc in next 4 sts, inc) 6 times.	36
Rnd 7	(Sc in next 5 sts, inc) 6 times.	42
Rnd 8	(Sc in next 6 sts, inc) 6 times.	48
Rnd 9	(Sc in next 7 sts, inc) 6 times.	54
Rnds 10-18	Sc in each st around.	54 each
Rnd 19	(Sc in next 7 sts, dec) 6 times.	48
Rnd 20	Sc in each st around.	48
Rnd 21	(Sc in next 6 sts, dec) 6 times.	42
Rnd 22	Sc in each st around.	42
Rnd 23	(Sc in next 5 sts, dec) 6 times.	36
Rnd 24	(Sc in next 4 sts, dec) 6 times.	30
Rnd 25	(Sc in next 3 sts, dec) 6 times.	24
Rnd 26	Sc in each st around.	24

- Begin stuffing after Rnd 19. Keep the lower base broad and the upper body rounded. Add most stuffing to the lower and middle body, leaving Rnds 25-26 moderately stuffed for neck joining.
- FO after Rnd 26, leaving a 70 cm / 28 in tail if you prefer to use the body tail for the neck seam. Leave the 24-st opening open.

BODY ORIENTATION | Body Rnd 1 begins at the lower base. Round numbers increase upward toward the 24-st neck opening at Rnd 26.

I. Belly Patch - cream, make 1, worked in rows

Row	Instruction	Sts
Row 1	Ch 5; sc in 2nd ch from hook and across. Ch 1, turn.	4
Row 2	Inc, sc in next 2 sts, inc. Ch 1, turn.	6
Row 3	Inc, sc in next 4 sts, inc. Ch 1, turn.	8
Rows 4-10	Sc across. Ch 1, turn after each of Rows 4-10.	8 each
Row 11	Dec, sc in next 4 sts, dec. Ch 1, turn.	6
Row 12	Dec, sc in next 2 sts, dec.	4

- FO, leaving a 60 cm / 24 in sewing tail. The patch should form a soft elongated oval after blocking gently by hand.

J. Arms - light blue, make 2

Round	Instruction	Sts
Rnd 1	6 sc in MR.	6
Rnd 2	Inc in each st around.	12
Rnd 3	(Sc in next st, inc) 6 times.	18
Rnds 4-6	Sc in each st around.	18 each
Rnd 7	(Sc in next st, dec) 6 times.	12
Rnds 8-15	Sc in each st around.	12 each
Closing row	Flatten the opening; sc through both layers across.	6

- Stuff the hand end moderately through about Rnd 9. Leave the upper 3-4 rounds lightly stuffed so the arm lies naturally against the body. FO with a 45 cm / 18 in sewing tail.

K. Legs / Feet - light blue, make 2

Round	Instruction	Sts
Rnd 1	6 sc in MR.	6
Rnd 2	Inc in each st around.	12
Rnd 3	(Sc in next st, inc) 6 times.	18
Rnd 4	(Sc in next 2 sts, inc) 6 times.	24
Rnd 5	(Sc in next 3 sts, inc) 6 times.	30
Rnds 6-8	Sc in each st around.	30 each
Rnd 9	(Sc in next 3 sts, dec) 6 times.	24
Rnds 10-11	Sc in each st around.	24 each
Rnd 12	(Sc in next 2 sts, dec) 6 times.	18
Rnds 13-15	Sc in each st around.	18 each

- Stuff the front/toe half firmly and the upper attachment area moderately. Leave the 18-st opening unclosed; it will be sewn completely to the body. FO with a 55 cm / 22 in sewing tail.

FOOT ORIENTATION

When pinning, rotate each piece so the broad Rnds 5-8 section forms the forward-facing toe bulb and Rnds 13-15 sit against the lower body.

L. Wings - cream panel, make 2, worked in rows

Row	Instruction	Sts
Foundation	Ch 9.	-
Row 1	Sc in 2nd ch from hook and across. Ch 1, turn.	8
Row 2	Inc, sc in next 6 sts, inc. Ch 1, turn.	10
Row 3	Inc, sc in next 8 sts, inc. Ch 1, turn.	12
Rows 4-5	Sc across. Ch 1, turn after each row.	12 each
Row 6	Dec, sc in next 8 sts, dec. Ch 1, turn.	10
Row 7	Sc across. Ch 1, turn.	10
Row 8	Dec, sc in next 6 sts, dec. Ch 1, turn.	8
Row 9	Sc across. Ch 1, turn.	8
Row 10	Dec, sc in next 4 sts, dec. Ch 1, turn.	6
Row 11	Dec, sc in next 2 sts, dec. Ch 1, turn.	4
Row 12	Dec twice.	2

- FO cream. Do not stuff. The 8-st foundation edge is the inner/base edge that will be sewn to the body. The panel broadens to 12 sts before tapering to the 2-st outer tip.

Dark-blue wing edging and ribs

- Join dark blue at one lower inner corner. Surface slip stitch or tightly single crochet along the free outer perimeter and around the 2-st tip, leaving the 8-st inner/base edge unedged for sewing. Keep the edging flexible rather than puckered.
- With dark blue, add three surface-slip-stitch ribs from the inner/base edge toward the outer edge. Space them evenly so the cream panel shows between the ribs, matching the bat-like wing look in the reference.
- For the second wing, mirror the direction of the surface ribs so both wings match when viewed from the front.
- Leave a 45 cm / 18 in dark-blue tail at the inner/base edge for sewing each wing to the body.

WING SHAPING

Do not block the wings perfectly flat. A very slight cup or backward curve gives a softer plush silhouette. The two wings should be mirror images.

M. Tail - worked from tip to base

Round	Instruction	Sts
Rnd 1 - dark blue	6 sc in MR.	6
Rnd 2 - dark blue	Sc in each st around.	6
Rnd 3 - dark blue	(Sc in next st, inc) 3 times.	9
Rnd 4 - light blue	Change to light blue; sc in each st around.	9
Rnd 5	(Sc in next 2 sts, inc) 3 times.	12
Rnds 6-9	Sc in each st around.	12 each
Rnd 10	(Sc in next 3 sts, inc) 3 times.	15
Rnds 11-15	Sc in each st around.	15 each
Rnd 16	(Sc in next 4 sts, inc) 3 times.	18
Rnds 17-24	Sc in each st around.	18 each

- Stuff lightly as you go, leaving enough flexibility to bend the tail into a gentle curve. Keep the base fuller than the tip.
- FO after Rnd 24 with a 60 cm / 24 in sewing tail. Leave the 18-st base open.

COLOUR STEP

To soften the visible step at the dark-blue/light-blue change, make the final dark-blue stitch by drawing the last loop through with light blue, then continue Rnd 4 in light blue.

10. STITCH-COUNT VALIDATION NOTES

DIGITAL VALIDATION

The shaped rounds in the written pattern were checked so each repeat consumes the available stitches and produces the stated final count. The customer does not need to perform separate calculations.

Piece	Validation summary
Head	6-st increase series to 72; six evenly spaced decreases return to a 24-st neck opening.
Body	6-st increase series to 54; compact upper-body shaping reduces 54 > 48 > 42 > 36 > 30 > 24, finishing with one 24-st neck round.
Arms	18-st hand decreases to a 12-st arm; flattened closing edge is 6 sts.
Feet	30-st toe section decreases to 24 and then 18 for the attachment area.
Tail	Tip-to-base increases 6 > 9 > 12 > 15 > 18; no unworked stitches.
Muzzle pads / cheeks	Muzzle pads increase 6 > 12 > 18; cheeks are single-round 6-st circles.
Snout oval	Ch 6 foundation oval produces 12, then 18, then 24 sts; straight Rnds 4-5 preserve 24.
Wings / belly patch	Wing rows expand 8 > 10 > 12, then taper through 10 > 8 > 6 > 4 > 2; belly-patch row increases and decreases change the count by exactly 2 where stated.

11. SHAPING AND PROPORTIONS

- The head is intentionally wider than the body, with the eyes placed on the lower half of the head to create the large, gentle expression shown in the reference.
- The body is pear-shaped: broad at the lower rounds, narrowing gradually to a 24-st neck. Avoid compressing the lower body while stuffing.
- The feet are deliberately oversized and sit forward of the body. Pin both before sewing so the seated silhouette stays balanced and symmetrical.
- The arms should angle slightly inward toward the cream belly patch rather than pointing straight down.
- The ears sit out to the sides; the cream horns rise diagonally upward. Keep the forehead between the horns and eyes visually clear.
- The wings are broad but shallow, with the top edge slightly higher than the lower edge. Match both wing angles from the back.
- The dorsal spikes should read as one continuous centre-back line from crown to tail. Avoid large gaps between adjacent spike bases.
- The tail is thickest at the body and narrows to a small dark-blue tip. Shape it with stuffing and sewing rather than wire.

REFERENCE-MATCH PRIORITY

If your exact stitch gauge differs, preserve the visual ratios first: large head, compact body, oversized feet, small horns, broad side ears, short bat-like wings and a gently curved tail.

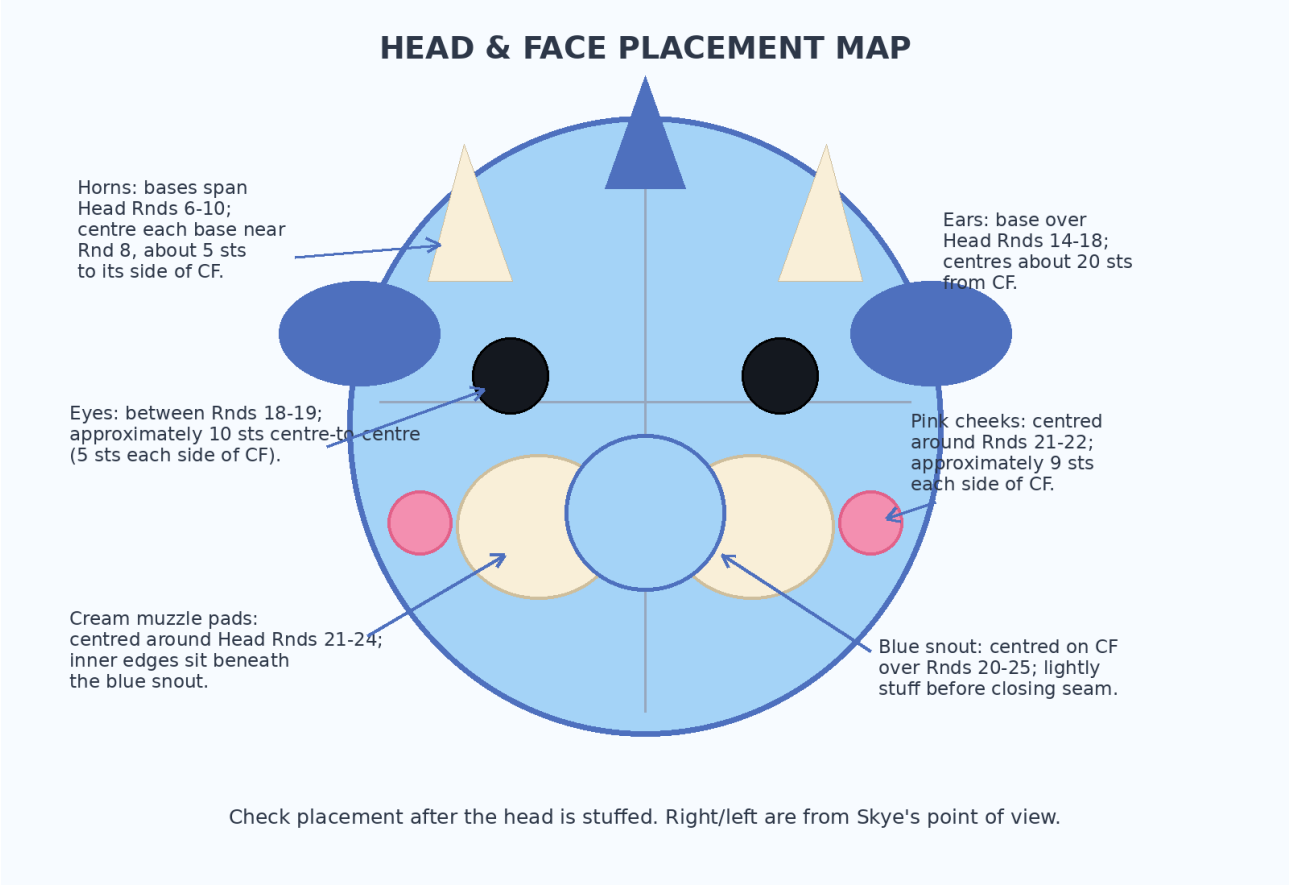
12. COLOUR CHANGES AND SURFACE DETAILS

Feature	Colour plan
Head/body/arms/feet	Light blue throughout.
Muzzle pads + belly	Cream throughout.
Snout	Light blue throughout.
Horns	Cream throughout.
Ears + spine spikes	Dark blue throughout.
Tail	Dark blue Rnds 1-3; light blue Rnds 4-24.
Wings	Cream base panel; dark-blue outer edging and three dark-blue surface ribs per wing.
Cheeks	Pink throughout.
Mouth + eyebrows + optional embroidered eyes	Black embroidery yarn after face placement is confirmed.

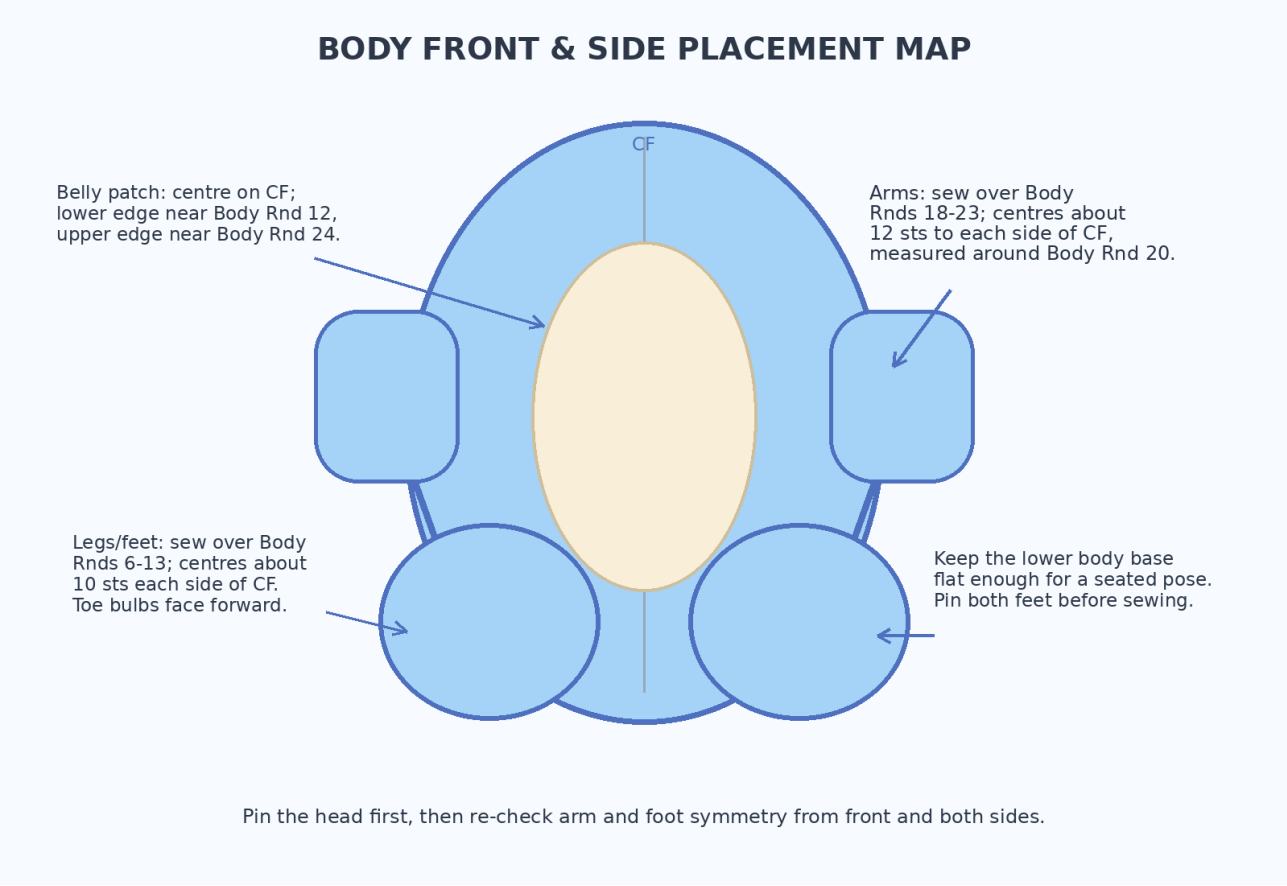
Face embroidery

- Mouth: using black yarn, bring the needle out at the lower centre of the blue snout. Make a short vertical stitch downward, then form a shallow curved smile to each side. Keep the smile about 4-5 stitches wide overall.
- Eyebrows: make one short curved or gently angled black stitch above each eye, approximately 1 round above the eye line and about 2-3 stitches long.
- Secure embroidery knots deep inside the stuffed fabric or under the edge of a sewn piece so no hard knot is exposed on the surface.

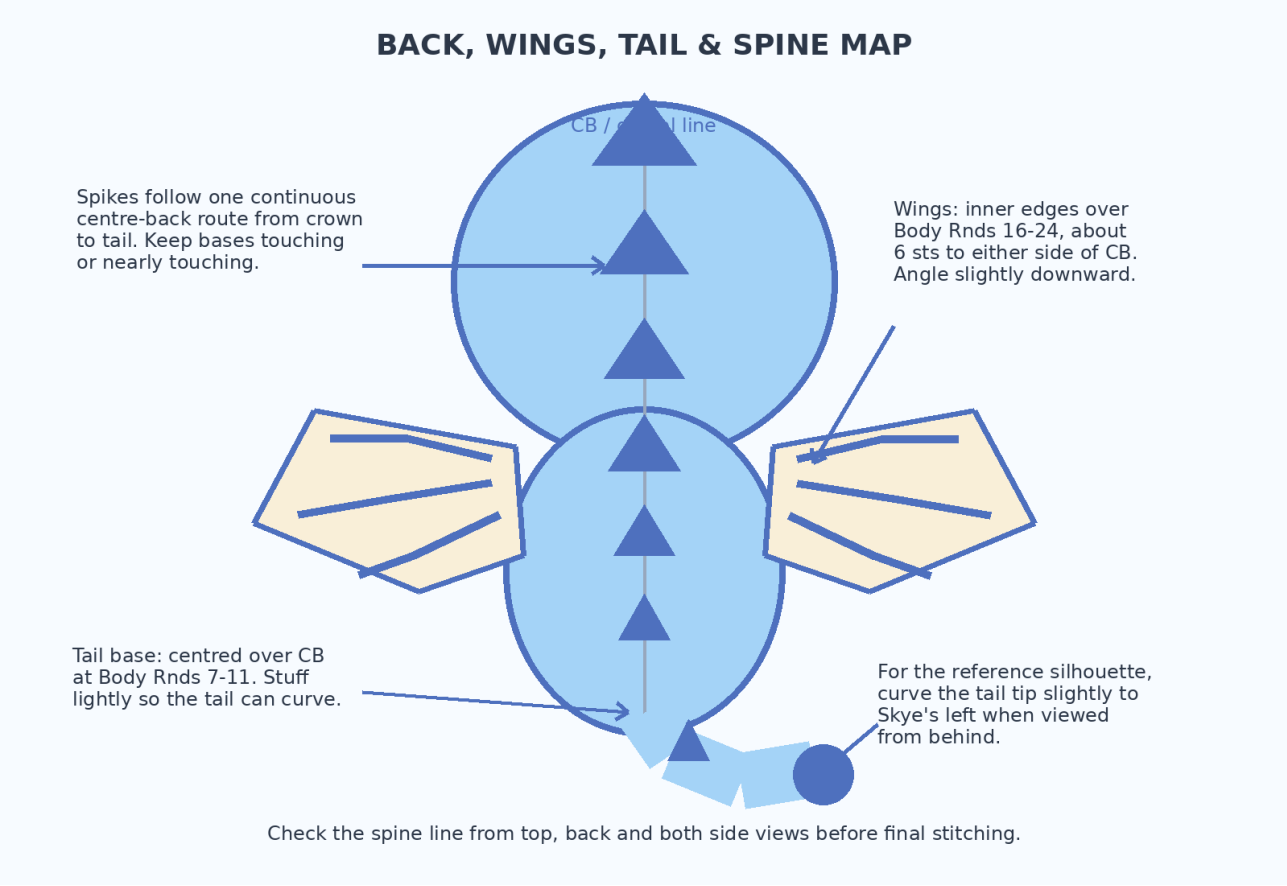
13. PLACEMENT MAPS



Front-view guide. Use the written round/stitch guidance as the primary placement reference.



Body-front guide. Pin paired pieces before sewing either one permanently.



Back-view guide. CB is the continuous dorsal line used for wings, tail and spine spikes.

Written placement reference

Feature	Vertical position	Horizontal position	Direction / check
Eyes	Head between Rnds 18-19	About 10 sts centre-to-centre; each about 5 sts from CF	Level; check after partial stuffing
Cream muzzle pads	Head Rnds 21-24	Centres about 5-6 sts each side of CF	Inner edges are covered and visually bridged by the blue snout; do not force the pads inward to make them overlap.
Blue snout	Head Rnds 20-25	Centred on CF	Sits over inner edges of cream pads
Pink cheeks	Head Rnds 21-22	Centres about 9 sts each side of CF	Immediately outside cream muzzle area
Eyebrows	About 1 rnd above eyes	Centred above each eye	Short gentle arcs
Horns	Head Rnds 6-10; centre each base around Rnd 8	About 5 sts each side of CF measured at Rnd 8	Angle upward and slightly outward
Ears	Head Rnds 14-18	Centres about 20 sts each side of CF	Angle outward; very slightly back
Belly patch	Body Rnds 12-24	Centred on CF	Sew flat; longest axis vertical
Arms	Body Rnds 18-23	Centres about 12 sts each side of CF, measured around Body Rnd 20	Angle inward slightly
Legs/feet	Body Rnds 6-13	Centres about 10 sts each side of CF	Toe bulbs face front
Wings	Body back Rnds 16-24	Inner edges about 6 sts each side of CB	Mirror angles; slope slightly down
Tail	Body back Rnds 7-11	Centred on CB	Curve tip slightly to Skye's left for reference match
Spikes	Crown to tail on CB	Bases touching or nearly touching	One large, three medium, three small in descending route

VIEWING ORIENTATION

All right/left directions are from Skye's point of view. When you look at Skye from the front, Skye's right appears on your left.

14. STUFFING AND SHAPING

Piece	Stuffing target
Head	Firmly stuffed without stretching stitches. Build fullness at the cheeks and crown. Leave the 24-st neck edge moderately stuffed.
Body	Firm lower/middle body; moderate upper body. Keep the base broad and slightly flattened for the seated pose.
Snout	Very lightly stuffed only while sewing; keep soft and rounded.
Horns	Very lightly stuffed at base only.
Arms	Moderate in hands/lower arms; light near shoulder attachment.
Feet	Firm in toe bulb, moderate at attachment end.
Tail	Lightly stuffed throughout; fuller at base, flexible enough to curve.
Spikes	Large/medium only very lightly stuffed if needed; small spikes unstuffed.
Ears, wings, cheeks, belly, muzzle pads	Unstuffed and sewn flat.

Stuffing sequence

1. Head: install safety eyes before the opening becomes too small; begin stuffing after Head Rnd 25.
2. Body: begin stuffing after Body Rnd 19 and continue gradually through Rnd 26.
3. Arms, feet and tail: add stuffing during construction before the openings become difficult to reach. Large and medium spikes: add any optional stuffing before working their flattened closing rows.
4. Snout: add the small amount of stuffing only after most of its seam is sewn, before the final section is closed.
5. Before any seam is fully closed, check that all required stuffing and hardware access is complete.

NEEDLE SCULPTING | Needle sculpting is not required for this design. The face shape should come from the head stuffing, the paired cream muzzle pads and the lightly padded blue snout.

15. ASSEMBLY INSTRUCTIONS

1. Head guides: with the stuffed head opening still accessible, extend the saved CF and CB markers from the eye-line setup into removable contrast guide strands. Re-check the eye line. Do not redefine CF from the current BOR.
2. Cream muzzle pads: pin both flat circles over Head Rnds 21-24, centres about 5-6 sts to each side of CF. Keep the pads level. Their inner edges may remain separated beneath the area that will be covered by the blue snout; do not shift them inward simply to create overlap. Sew around each outer edge with small whip stitches.
3. Blue snout: centre over CF on top of the inner edges of both cream pads, spanning about Head Rnds 20-25. Sew about three-quarters around, add a small amount of stuffing, then finish the seam.
4. Pink cheeks: sew one 6-st circle flat just outside each cream muzzle pad around Head Rnds 21-22, with each cheek centre approximately 9 sts to its side of CF. Keep both cheeks level and mirrored.
5. Mouth and brows: embroider the smile on the blue snout and short brows above the eyes. If using embroidered eyes instead of safety eyes, add them now.
6. Join head and body: align the 24-st head opening with the 24-st body opening. Match CF to CF and CB to CB, then match both side points. Whip stitch one stitch from the head to one stitch from the body around the full neck seam. Add or redistribute stuffing before the final 5-6 stitches if needed.
7. Belly patch: centre on body CF with the lower edge near Body Rnd 12 and the upper edge near Body Rnd 24. Pin the whole perimeter and sew flat without stretching the patch.
8. Legs/feet: pin each open 18-st edge against Body Rnds 6-13, with the foot centre about 10 sts to its side of CF. Point the broad toe bulbs forward. Sew completely around the open edge so no stuffing opening remains; add 1-2 hidden anchoring stitches along the upper back of the foot only if needed.
9. Arms: pin over Body Rnds 18-23, with each arm centre about 12 sts to its side of CF measured around Body Rnd 20. Angle each hand slightly inward. Sew the flattened 6-st top edge first, then add 2-3 side anchoring stitches if needed.
10. Ears: pin over Head Rnds 14-18, centres about 20 sts from CF. Sew the flattened 6-st base to the head; angle each ear outward and slightly back.
11. Horns: pin each base across Head Rnds 6-10, with the centre of the base around Head Rnd 8 and approximately 5 sts to its side of CF. Sew around the open base and keep both tips at matching height.
12. Wings: on the back, pin the inner/base edges over Body Rnds 16-24, about 6 sts to either side of CB. Mirror the angles and sew only along the inner/base edge so the outer wing stays free.
13. Tail: centre the 18-st base on CB over Body Rnds 7-11. Sew around the full base, shaping a gentle curve as you go. For the reference silhouette, curve the dark-blue tip slightly toward Skye's left when viewed from behind.
14. Spine spikes: sew the large spike at the crown; place three medium spikes down the rear head/neck/upper back, then three small spikes down the back to the tail. Keep all bases centred on the same dorsal line and touching or nearly touching.
15. Final check: view Skye from front, back, top, underside and both sides. Adjust any piece that looks noticeably higher, lower or more rotated than its pair. Secure seams, bury all yarn tails and remove temporary guide strands.

16. SEWING METHODS

Method	How to use it
Whip stitch - main joins	Use for head/body neck seam, horns, tail and most perimeter attachments. Pass the needle under one or two full stitch loops on each piece, pull snugly enough to close the gap, but not so tightly that the fabric puckers.
Flat applique stitch	Use for belly patch, cheeks and muzzle pads. Catch a small amount of the head/body fabric directly beside each edge stitch, keeping the applique flat.
Flattened-edge seam	Use for ears and arms. Sew through each stitch of the flattened closing edge and the corresponding head/body fabric. Add side anchoring stitches only if the piece needs more control.
Wing base seam	Sew only the 8-st inner/base edge of each wing to the body. This leaves the wing tip and outer edges free and avoids flattening the decorative ribs.
Surface slip stitch	Use for dark-blue wing ribs if your plush yarn handles surface crochet cleanly. Insert the hook from the front, draw up a loop, then slip stitch along the desired line without tightening the fabric.
Securing yarn tails	After the final knot, weave the tail through several internal stitches, change direction once, then trim only after the tail has pulled back inside the plush.

SEAM TENSION

A secure seam should close visible gaps without creating dents. If the fabric puckers or the piece twists, loosen the last few stitches and re-sew with gentler tension.

17. FINAL VISUAL CHECKLIST

☐ Face is centred on CF and the head does not appear rotated on the body.
☐ Eyes are level and approximately 10 stitches centre-to-centre.
☐ Cream muzzle pads are level and evenly placed, and the blue snout is centred over and bridges their inner edges.
☐ Mouth is centred; both embroidered brows sit at matching height.
☐ Pink cheeks are mirrored and sit just outside the muzzle area.
☐ Ears and horns are paired at matching heights and angles.
☐ Belly patch is vertical and centred on the body front.
☐ Arms are mirrored and angle slightly inward.
☐ Feet are level, similarly stuffed and face forward.
☐ Wings are mirrored, with matching rib direction and similar downward angle.
☐ Tail base is centred on CB and the tail curves smoothly without a sharp kink.
☐ Spikes form one clean line from crown to back to tail, with no large accidental gaps.
☐ Colour changes are secure; no unused yarn tails are visible.
☐ Stuffing does not show through the crochet fabric.
☐ No large holes remain around decreases or sewn pieces.
☐ No loose seams, exposed knots or unsecured yarn tails remain.
☐ All temporary markers and contrast guide strands have been removed.
☐ Skye sits in the intended seated pose without the feet looking twisted or one-sided.

FINAL SIZE REMINDER

Your finished size may differ from the design target because yarn, hook size, tension, stuffing and technique vary from maker to maker.

18. TROUBLESHOOTING

Problem	Practical fix
Stuffing shows through	Use a smaller hook or firmer tension, or reduce the amount of stuffing. Do not over-stretch the stitches.
Skye is too large or too small	Check yarn weight and gauge. A thicker yarn/looser gauge increases size; thinner yarn/tighter gauge reduces size.
Rounds twist or lean	Make sure the BOR marker is moved after every round and avoid adding or skipping stitches at the marker.
Colour change forms a step	Change colour on the final pull-through of the preceding stitch and keep the join at the underside/back where possible.
Eyes look uneven	Before fitting washers, count from the saved CF marker and compare both eye centres. If already installed, adjust nearby stuffing to improve visual balance.
Muzzle looks off-centre	Remove the last few sewing stitches, realign the blue snout on CF, and pin again before closing.
Head leans to one side	Check the 24-to-24 neck seam. Add a little stuffing on the low side before the final seam section is fully secured.
Arms or feet look uneven	Compare round ranges and distance from CF. Re-pin both pieces together rather than correcting only one side.
One ear, horn or wing sits higher	Measure from the same head/body round and mirror the centre distance from CF or CB.
Tail points the wrong way	Because the tail is lightly stuffed, unpick a short section at the base, rotate it, then re-sew while shaping the curve.
Spikes lean or twist	Keep every base centred on the dorsal line. Add one small anchoring stitch at the rear of a spike if it rotates.
Gaps around sewn pieces	Take smaller whip stitches and catch full stitch loops on both pieces. Add a second pass only where necessary.
Attachment feels loose	Reinforce through the same hidden seam line with a second length of yarn; avoid pulling so tightly that the plush dents.
Body base becomes too round	Redistribute stuffing upward slightly and flatten the lower body gently by hand before attaching the feet.
Decrease holes are visible	Use invisible decreases through the front loops only and avoid overstuffing directly behind the decrease round.

19. PRINTING AND CUSTOMER NOTES

- This file is a digital download only. No physical item will be shipped.
- This pattern uses US crochet terminology.
- For printing, use A4 or US Letter paper at 100% / Actual Size. Avoid “Fit to page” if you want diagrams to retain their intended scale.
- Finished measurements are calculated design targets. Final dimensions vary with yarn, hook, tension, stuffing and technique.
- No physical prototype or test crochet was used to verify this pattern.
- You may sell finished handmade items that you personally make from this pattern in small quantities.
- The pattern text, diagrams and layout may not be copied, shared, redistributed, resold, uploaded, translated or republished in whole or in part without permission.

Quick Reference

Feature	Quick reference
Head	Light blue; max 72 sts; stop at 24-st neck opening
Body	Light blue; max 54 sts; stop at 24-st neck opening
Eyes	18 mm safety eyes or embroidered alternative; between Head Rnds 18-19; approximately 10 sts centre-to-centre
Muzzle	2 cream pads + 1 lightly stuffed blue snout
Ears / horns	2 dark-blue ears; 2 cream horns
Arms / feet	2 arms; 2 oversized legs/feet
Wings	2 cream row-worked panels with dark-blue edging/ribs
Tail	Dark-blue tip Rnds 1-3; light-blue Rnds 4-24
Spikes	1 large + 3 medium + 3 small; dark blue; crown-to-tail route
Belly / cheeks	1 cream belly patch; 2 pink flat cheeks

COMPLETION NOTE

Skye is complete when the face is centred, paired features are mirrored, the wing angles match, the dorsal spikes form a clean route, the tail curves smoothly, all seams are secure, and no stuffing or yarn tails are exposed.