# CORA THE CAULDRON WITCH

## Complete Digital Crochet Amigurumi Pattern




| Skill level | Terminology | Method |
|---|---|---|
| Intermediate | US crochet terms | Mostly continuous spiral rounds |

**DIGITAL DOWNLOAD ONLY - NO PHYSICAL ITEM WILL BE SHIPPED**

# 1. Digital Download Notice & Pattern Snapshot

**This product is a digital crochet pattern.** It is not a finished amigurumi or physical toy. No physical item will be shipped. The customer must crochet, stuff and assemble the project.

No physical prototype, sample or test crochet was used in the preparation of this pattern. Measurements and proportions are calculated design targets intended to reproduce the supplied reference as closely as practical.

Final size can vary with yarn, hook size, tension, stuffing and individual technique. This document does not guarantee an exact physical size.

**Design target:** a rounded black cauldron with a thick rolled rim, two small feet, side loop handles, glossy eyes, pink cheeks and a pink smile. The open top is filled with green potion bubbles, a small white ghost and a thick brown stirring spoon.

## What you will make

• 1 cauldron body with a green potion-surface insert and separate rolled rim.

• 2 feet, 2 ring handles and 2 pink cheek circles.

• 1 white ghost with 2 arms.

• 12 green bubbles in three sizes and three shades.

• 1 thick brown spoon.

• Facial embroidery plus safety-eye or embroidered-eye options for both faces.

## Visual priorities

• The cauldron should read as low, round and friendly rather than tall or cylindrical.

• The rim must be visibly thicker than the body fabric.

• The ghost rises from the back half of the potion surface; the spoon leans from Cora's left-rear quadrant.

• Bubbles hide the base seams of the ghost and spoon.

# 2. Finished Measurements, Materials & Tools

| Component | Calculated target |
|---|---|
| Overall display height | 20-22 cm / 7.9-8.7 in, including spoon |
| Overall width | 16-18 cm / 6.3-7.1 in, including side handles |
| Cauldron body | Approx. 14-15 cm / 5.5-5.9 in wide x 10-11 cm / 3.9-4.3 in high |
| Rolled rim | Approx. 11.5-12.5 cm / 4.5-4.9 in outer width |
| Feet | Approx. 3.5-4 cm / 1.4-1.6 in each |
| Ghost visible height | Approx. 7-8 cm / 2.8-3.1 in above potion surface |
| Bubbles | Approx. 1.8-3.2 cm / 0.7-1.3 in diameter |
| Spoon | Approx. 12-14 cm / 4.7-5.5 in long |

## Yarn - suggested #4 / worsted or aran

Smooth cotton, cotton-acrylic or low-fuzz acrylic is recommended so the facial features and bubble shapes remain clear.

| Colour / item | Approximate amount |
|---|---|
| Black - cauldron, rim, feet, handles | 90-110 g |
| White - ghost | 15-20 g |
| Brown - spoon | 15-20 g |
| Pink - cheeks and cauldron smile | 5 g |
| Bright lime green - bubbles/potion | 10-15 g |
| Leaf green - bubbles/potion | 10-15 g |
| Dark green - bubbles/potion | 10-15 g |
| Polyester fibre filling | Approx. 80-100 g |

**Tools:** 3.0 mm crochet hook; tapestry needle; stitch markers; pins; scissors; measuring tape; row counter if helpful; 2 black 14 mm safety eyes for the cauldron; 2 black 8 mm safety eyes for the ghost.

**Eye alternative:** black embroidery yarn may be used instead of safety eyes. Safety eyes and other small or rigid components may not be suitable for children under three years old. Always follow applicable local safety requirements.

# 3. Gauge, Crochet Method & Abbreviations

## Gauge and tension

Target gauge: approximately **21 sc x 24 rounds = 10 x 10 cm / 4 x 4 in** in firm amigurumi fabric using the recommended hook. Measure a small spiral-round swatch without stretching. Exact gauge is not mandatory, but a large difference will change final size, yarn usage and proportions.

Use a dense, even tension so filling does not show through. If gaps appear, change to a smaller hook before adding extra stuffing.

## Method

• US crochet terminology is used throughout.

• Most pieces are worked in continuous spiral rounds. Do not join unless the instruction specifically says to join.

• Move the BOR stitch marker after every round.

• Use standard yarn-over single crochet unless you deliberately prefer yarn-under for a firmer X-shaped texture. Keep the same method throughout.

• The finished/right side of the crochet faces outward.

• Rows are turned only where the pattern explicitly says to turn.

| Abbreviation | Meaning |
|---|---|
| MR | Magic ring |
| ch | Chain |
| sl st | Slip stitch |
| sc | Single crochet |
| inc | Increase: 2 sc in the same stitch |
| dec | Invisible decrease over the front loops of the next 2 stitches |
| BLO | Back loop only |
| st / sts | Stitch / stitches |
| rnd / rnds | Round / rounds |
| row / rows | Row / rows |
| FO | Fasten off |
| BOR | Beginning of round marker |
| CF / CB | Physical centre front / physical centre back |

**Orientation rule:** right and left are described from Cora's own point of view unless stated otherwise. The spiral BOR is a stitch-count marker and should not be treated as a permanent physical centre-back line.

# 4. Construction Overview & Orientation

## Separate pieces

Crochet separately: cauldron body, potion disk, rolled rim, 2 feet, 2 side handles, 2 cheeks, ghost body, 2 ghost arms, 12 bubbles and 1 spoon.

## Stuffed pieces

- Moderately to firmly stuffed: cauldron body, feet, ghost body and spoon.
- Lightly stuffed: ghost arms and all potion bubbles.
- Very lightly stuffed: side handles, only enough to keep the narrow tubes rounded.
- Unstuffed: cheek circles and potion disk.

## Physical orientation

After Body Rnd 30, lay the unstuffed cauldron flat with the cleanest side facing you. Mark a vertical **physical CF guide** from the top edge toward the base using waste yarn. Mark the exact opposite line as **physical CB**. These guides control the face, feet, handles and top arrangement. Remove them after assembly.

The face side is physical CF. The back side is physical CB. Cora's left is the left side of the finished cauldron from Cora's own point of view; in a straight-on front view, Cora's left appears on the viewer's right.

## Recommended assembly order

Body -> establish CF/CB -> install cauldron eyes and embroider mouth -> stuff body -> sew potion disk into top opening -> attach rolled rim -> feet -> handles -> cheeks -> complete ghost face and arms -> spoon -> anchor ghost and spoon to potion disk -> arrange and sew bubbles -> final alignment and yarn-tail check.

**Access note:** install the cauldron safety eyes before the body is fully stuffed and before the potion disk closes the top. Install the ghost eyes before closing the ghost head.

# 5. Complete Written Pattern - Cauldron Body

**Make 1 in black.** Work in continuous spiral rounds. Move the BOR marker after every round.

| Rnd | Instruction | Count |
|---|---|---|
| 1 | MR, 6 sc. | 6 |
| 2 | Inc in each st around. | 12 |
| 3 | (Sc 1, inc) 6 times. | 18 |
| 4 | (Sc 2, inc) 6 times. | 24 |
| 5 | (Sc 3, inc) 6 times. | 30 |
| 6 | (Sc 4, inc) 6 times. | 36 |
| 7 | (Sc 5, inc) 6 times. | 42 |
| 8 | (Sc 6, inc) 6 times. | 48 |
| 9 | (Sc 7, inc) 6 times. | 54 |
| 10 | (Sc 8, inc) 6 times. | 60 |
| 11 | (Sc 9, inc) 6 times. | 66 |
| 12 | (Sc 10, inc) 6 times. | 72 |
| 13 | (Sc 11, inc) 6 times. | 78 |
| 14 | (Sc 12, inc) 6 times. | 84 |
| 15 | Sc in each st around. | 84 |
| 16-23 | Sc in each st around. | 84 |
| 24 | (Sc 12, dec) 6 times. | 78 |
| 25-26 | Sc in each st around. | 78 |
| 27 | (Sc 11, dec) 6 times. | 72 |
| 28-30 | Sc in each st around. | 72 |

Do not fasten off early. After Rnd 30, FO leaving a 30 cm / 12 in tail. The 72-st top opening remains open for eye installation, stuffing and the potion-disk seam.

**Shape check:** Rnds 1-14 build the broad lower curve; Rnds 15-23 continue at full circumference to form the widest lower-to-mid body; Rnds 24-27 narrow the upper wall; Rnds 28-30 create the short neck directly under the rolled rim.

# 6. Potion Surface & Rolled Rim

## A. Potion surface - make 1 in leaf green

Work in continuous spiral rounds. This flat disk closes the stuffed body and provides a sewing base for the ghost, spoon and bubbles.

| Rnd | Instruction | Count |
|---|---|---|
| 1 | MR, 6 sc. | 6 |
| 2 | Inc in each st around. | 12 |
| 3 | (Sc 1, inc) 6 times. | 18 |
| 4 | (Sc 2, inc) 6 times. | 24 |
| 5 | (Sc 3, inc) 6 times. | 30 |
| 6 | (Sc 4, inc) 6 times. | 36 |
| 7 | (Sc 5, inc) 6 times. | 42 |
| 8 | (Sc 6, inc) 6 times. | 48 |
| 9 | (Sc 7, inc) 6 times. | 54 |
| 10 | (Sc 8, inc) 6 times. | 60 |
| 11 | (Sc 9, inc) 6 times. | 66 |
| 12 | (Sc 10, inc) 6 times. | 72 |
| 13 | Sc in each st around. FO, leave a long sewing tail. | 72 |

## B. Rolled rim - make 1 in black

Foundation: Ch 72 and join to the first ch with a sl st, taking care not to twist. The joined chain represents 72 positions around the rim.

**Rnds 1-6:** Sc in each st around. **[72]** Do not join; work as a spiral and mark BOR.

FO leaving a 70 cm / 28 in tail. Fold the 6-round band lengthwise so Rnd 6 meets the foundation edge. Whip stitch the two long edges together to form a soft tubular ring, adding only a thin line of filling as you sew. Keep the tube flexible rather than firm.

**Fit check:** the finished torus should sit evenly around the 72-st body opening without forcing the body inward.

# 7. Feet - Make 2

**Black yarn. Continuous spiral rounds.** Make both feet to the same tension.

| Rnd | Instruction | Count |
|---|---|---|
| 1 | MR, 6 sc. | 6 |
| 2 | Inc in each st around. | 12 |
| 3 | (Sc 1, inc) 6 times. | 18 |
| 4 | (Sc 2, inc) 6 times. | 24 |
| 5-7 | Sc in each st around. | 24 |
| 8 | (Sc 2, dec) 6 times. | 18 |
| 9 | (Sc 1, dec) 6 times. | 12 |
| 10 | Dec 6 times. | 6 |

Stuff firmly through Rnd 9, keeping the shape round but not stretched. After Rnd 10, FO and close the remaining 6 sts. Leave a 35 cm / 14 in tail for sewing.

## Placement

Pin each foot over the lower-front body curvature, with the lower part of the contact area across approximately **Body Rnds 12-14** and the upper part across **Body Rnds 15-17**. Leave about **6-8 body stitches visible between the inner foot edges at CF**. Rotate each foot so the flattest side rests downward and the pair angles only slightly outward.

From the bottom view, both feet should touch the same imaginary floor line. The feet should sit near the lower-front perimeter rather than toward the centre of the underside.

## Sewing

Whip stitch each foot around a circular-to-oval contact area. Add one small stabilising stitch at the upper-inner edge of each foot if needed to prevent rotation. Bury tails inside the body.

# 8. Side Handles & Cheeks

## A. Side handles - make 2 in black

Each handle is a narrow stuffed strip turned into a ring. Work in rows and turn after every row.

| Row | Instruction | Count |
|---|---|---|
| 1 | Ch 6. Sc in 2nd ch from hook and across. Ch 1, turn. | 5 |
| 2-22 | Sc in each st across. Ch 1, turn after Rows 2-21; do not ch after Row 22. | 5 |

FO leaving a long tail. Fold the strip lengthwise and mattress stitch the long edges together to form a narrow tube, adding tiny wisps of filling as you go. Join the two short tube ends securely to form a ring.

**Attach:** centre one ring on each physical side of the body. Sew the upper and lower arcs of the ring to approximately **Body Rnds 17-23**, leaving the centre hole open and visible. Mirror the pair.

## B. Cheeks - make 2 in pink

**Rnd 1:** MR, 6 sc. **[6]**
**Rnd 2:** Inc in each st around. **[12]**
FO and leave a 20 cm / 8 in tail. Do not stuff.

Flatten each circle. Position cheek centres around **Body Rnd 18**, roughly 9 sts to either side of physical CF. The cheeks should sit slightly below and outside the eye line.

**Visual check:** from the front, the handles should not appear higher than the rim, and the cheek circles should not touch the feet or mouth.

# 9. Ghost - Body & Arms

## A. Ghost body - make 1 in white

Work from the hidden lower base upward in continuous spiral rounds.

**At Rnd 1, leave a 40 cm / 16 in starting tail outside the MR for later attachment of the ghost base to the potion disk.**

| Rnd | Instruction | Count |
|---|---|---|
| 1 | MR, 6 sc. | 6 |
| 2 | Inc in each st around. | 12 |
| 3 | (Sc 1, inc) 6 times. | 18 |
| 4 | (Sc 2, inc) 6 times. | 24 |
| 5-7 | Sc in each st around. | 24 |
| 8 | (Sc 3, inc) 6 times. | 30 |
| 9-12 | Sc in each st around. | 30 |
| 13 | (Sc 3, dec) 6 times. | 24 |
| 14 | (Sc 2, dec) 6 times. | 18 |
| 15 | (Sc 1, dec) 6 times. | 12 |
| 16 | Dec 6 times. | 6 |

Before Rnd 13, install 8 mm safety eyes with centres between **Ghost Rnds 10-11**, about **6 sts apart**. If embroidering eyes, add them after stuffing instead. Begin stuffing at Rnd 12. Stuff the head moderately and the lower torso lightly so the base remains easy to sew to the potion disk. After Rnd 16, FO, close the remaining 6-st opening, secure and bury the top closing tail. Keep the long Rnd-1 starting tail available at the lower base.

## B. Ghost arms - make 2 in white

**Rnd 1:** MR, 6 sc. **[6]**
**Rnd 2:** Inc in each st around. **[12]**
**Rnds 3-5:** Sc in each st around. **[12]**
**Rnd 6:** (Sc 1, dec) 4 times. **[8]**
**Rnd 7:** Sc in each st around. **[8]** FO, leave a long tail.

Place only a small amount of filling in the rounded end. Flatten the 8-st opening into 4 stitch-pairs. Sew one arm to each side of Ghost Rnds 5-7, angled slightly upward.

**Ghost mouth:** embroider a small black U-shape centred between Rnds 8-9. Keep the smile narrow enough to sit clearly below the eyes.

# 10. Potion Bubbles - Make 12 Total

Use bright lime, leaf green and dark green. Lightly stuff every bubble. Keep the spheres soft enough to nest closely together on the potion surface.

| Size | Complete instructions |
|---|---|
| **Small - make 4** | **Rnd 1:** MR, 6 sc. [6] **Rnd 2:** Inc in each st around. [12] **Rnd 3:** Sc in each st around. [12] **Rnd 4:** Dec 6 times. [6] FO and close. |
| **Medium - make 4** | **Rnd 1:** MR, 6 sc. [6] **Rnd 2:** Inc in each st around. [12] **Rnd 3:** (Sc 1, inc) 6 times. [18] **Rnds 4-5:** Sc in each st around. [18] **Rnd 6:** (Sc 1, dec) 6 times. [12] **Rnd 7:** Dec 6 times. [6] FO and close. |
| **Large - make 4** | **Rnd 1:** MR, 6 sc. [6] **Rnd 2:** Inc in each st around. [12] **Rnd 3:** (Sc 1, inc) 6 times. [18] **Rnd 4:** (Sc 2, inc) 6 times. [24] **Rnds 5-6:** Sc in each st around. [24] **Rnd 7:** (Sc 2, dec) 6 times. [18] **Rnd 8:** (Sc 1, dec) 6 times. [12] **Rnd 9:** Dec 6 times. [6] FO and close. |

## Suggested colour distribution

**Bright lime:** 2 large, 1 medium, 1 small.
**Leaf green:** 1 large, 2 medium, 1 small.
**Dark green:** 1 large, 1 medium, 2 small.

## Arrangement rule

Do not sew the bubbles to one another first. After the ghost and spoon are secured, pin the bubbles directly to the potion disk. Place the largest bubbles in the front and side gaps, medium bubbles around the ghost/spoon bases, and small bubbles in the remaining spaces. Leave the ghost face fully visible.

The final cluster should cover the green disk edge-to-edge inside the black rim and conceal the main ghost/spoon attachment seams.

# 11. Wooden Spoon - Make 1

**Brown yarn. Continuous spiral rounds.** This design uses a thick, fully crocheted and stuffed spoon handle for a soft amigurumi look. No wire is required.

| Rnd | Instruction | Count |
|---|---|---|
| 1 | MR, 6 sc. | 6 |
| 2 | Inc in each st around. | 12 |
| 3 | (Sc 1, inc) 6 times. | 18 |
| 4-29 | Sc in each st around. | 18 |
| 30 | (Sc 1, dec) 6 times. | 12 |
| 31 | Dec 6 times. | 6 |

Add filling gradually from about Rnd 10 onward, packing it firmly but without stretching stitches. Use the blunt end of the crochet hook or a stuffing tool to distribute filling evenly along the tube. After Rnd 31, FO and close the final 6 sts.

## Placement

From a front view, the spoon appears on the viewer's right, which is **Cora's left**. On the potion disk, place the lower 3-4 cm / 1.2-1.6 in of the spoon in Cora's **left-rear quadrant**. Tilt the upper end outward and back at roughly 25-35 degrees from vertical.

Sew the lower side of the spoon to the potion disk with several strong horizontal tacking stitches. Add one hidden tack to a neighbouring bubble later if extra visual support is needed.

# 12. Placement Map - Front View

Use physical CF/CB guide threads rather than relying on the spiral BOR. Pin all features first and check the front view before sewing.




| Feature | Placement guidance |
|---|---|
| Eyes | Centres between Body Rnds 20-21; approx. 11-12 sts centre-to-centre, balanced around CF. |
| Cheeks | Centres around Body Rnd 18; approx. 9 sts left/right of CF. |
| Mouth | Pink U-shape centred at CF over Body Rnds 16-18; approx. 4-5 sts wide. |
| Feet | Lower contact: Body Rnds 12-14; upper contact: Rnds 15-17; leave 6-8 body sts between inner edges at CF. |
| Handles | One on each physical side; sew upper/lower arcs across Body Rnds 17-23. |

# 13. Placement Maps - Top, Side & Back Logic

Top view below is shown with the face side at the bottom of the diagram. Therefore Cora's left appears on the viewer's right.

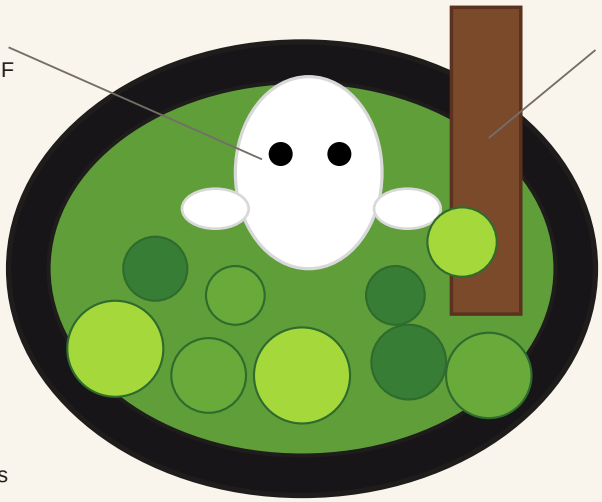
**BACK**

Ghost: slightly behind disk centre

Keep face aimed toward cauldron CF

Spoon: Cora's left-rear quadrant

Tilt 25-35 degrees from vertical



Bubbles: distribute around base

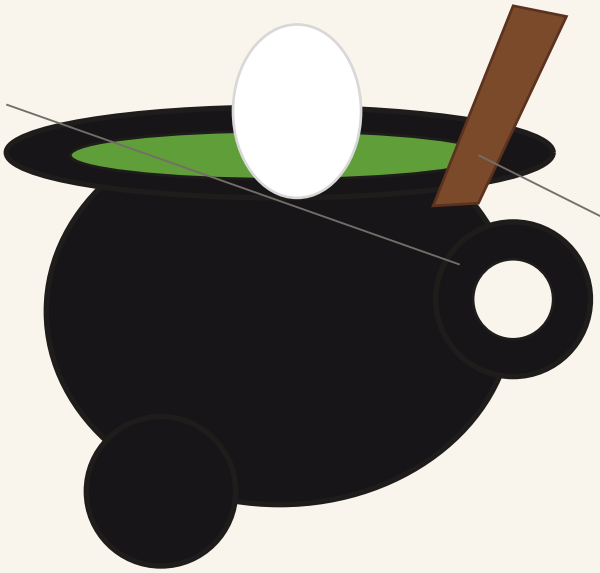
Hide ghost/spoon attachment seams

**FRONT / FACE SIDE**

**Handle ring**

Centre the ring on the side quadrant.

Sew upper and lower arcs to Body Rnds 17-23.



Rim ring sits level

and hides potion-disk seam

**Side view - check feet and handle do not twist the body**

# 14. Assembly - Cauldron Body, Face & Rim

**1. Establish orientation.** After Body Rnd 30, lay the body flat, choose the cleanest front, and run temporary CF and CB guide threads from the rim toward the base.

**2. Install the cauldron eyes.** Place 14 mm safety-eye centres between Body Rnds 20-21, about 11-12 sts apart and balanced around CF. Check from the front and both side angles before locking the washers. For embroidered eyes, skip the hardware and embroider after stuffing.

**3. Embroider the mouth.** With pink yarn, make a shallow U-shape over Body Rnds 16-18, approximately 4-5 sts wide. Secure and bury yarn inside while the top is still open.

**4. Stuff the cauldron.** Fill the base and belly firmly enough to hold a round silhouette but do not stretch the stitches. Keep the last 2-3 rounds softer so the top opening stays round.

**5. Insert the potion disk.** Place the 72-st green disk just inside the 72-st body opening. Align one disk stitch to one body stitch and whip stitch around all 72 positions. The disk should sit about one round below the black edge rather than bulging upward.

**6. Attach the rolled rim.** Centre the black tubular ring over the body/disk seam. Sew the lower-inner edge of the rim to Body Rnds 29-30 and the inner edge lightly to the potion-disk perimeter. Work evenly so the rim stays level.

**7. Attach the feet.** Pin each foot over the lower-front body curvature, with the lower contact across **Body Rnds 12-14** and the upper contact across **Rnds 15-17**. Leave **6-8 body sts visible between the inner foot edges at CF**. Sew around the contact areas and recheck that both feet touch the same floor line.

**8. Attach side handles.** Centre one ring on each side and sew the upper/lower arcs over Body Rnds 17-23. Keep the ring holes open.

**9. Attach cheeks.** Sew each pink circle flat around Body Rnd 18, with each cheek centre approximately 9 sts to its side of physical CF. Keep the pair level and symmetric.

**Checkpoint:** before continuing, view the cauldron from front, back, both sides and bottom. The rim should be level, eyes and cheeks balanced, feet even, handles mirrored and the body should sit without rocking.

# 15. Assembly - Ghost, Spoon & Bubbling Potion

**1. Finish the ghost.** Confirm the ghost eyes are level, embroider the small black U-mouth, and sew one arm to each side over Ghost Rnds 5-7. Bury all yarn tails.

**2. Position the ghost.** Pin the ghost base slightly behind the centre of the potion disk, with its face aimed toward cauldron CF. About half to two-thirds of the lower ghost torso will later be hidden by bubbles.

**3. Sew the ghost.** Use the long white starting tail reserved at Ghost Rnd 1 to ladder/whip stitch the lower 12-18 mm / 0.5-0.7 in of the ghost body to the green disk. Add a second ring of small tacking stitches if the ghost leans.

**4. Position the spoon.** Place the spoon in Cora's left-rear quadrant. Tilt it 25-35 degrees from vertical so it rises behind the rim without covering the ghost face.

**5. Secure the spoon.** Sew 3-4 cm / 1.2-1.6 in of the spoon's lower side to the potion disk using strong brown or matching green stitches. Keep attachment stitches low enough to be hidden by bubbles.

**6. Dry-arrange all 12 bubbles.** Put the 4 large bubbles in the widest front/side gaps, then add medium bubbles around the ghost and spoon bases, and small bubbles in the remaining spaces. Alternate colours so identical shades do not form one solid block.

**7. Sew bubbles individually.** Sew each bubble directly to the potion disk with 4-6 small stitches around its lower quarter. Where two bubbles touch, one tiny connecting tack may be added to prevent gaps.

**8. Final top check.** The ghost face must remain unobstructed; the spoon should visibly lean from Cora's left; no green disk seam should show between the bubbles and black rim.

**Do not trap access:** complete all necessary stuffing, eye fitting and seam adjustments before any remaining opening is permanently concealed by bubbles.

# 16. Stuffing & Shaping Guide

| Part | How firmly to stuff | Target shape / caution |
|---|---|---|
| Cauldron body | Firm through base and belly; slightly softer at top | Rounded belly with a stable base; do not stretch stitches or make the top rigid. |
| Feet | Firm | Round, compact feet; flatten the underside slightly before sewing. |
| Handles | Very light | Keep a tubular loop; too much filling closes the centre hole. |
| Ghost body | Moderate head; light lower torso | Soft rounded head; narrow lower body easy to sew into potion surface. |
| Ghost arms | Light at tips only | Small puffed hands with flat sewing bases. |
| Bubbles | Light | Soft spheres that nest together without large gaps. |
| Spoon | Firm and even | Straight, thick handle with no hard lumps or thin bends. |

## Shaping checks

• Keep the cauldron base flat enough to sit steadily with both feet contacting the same surface.

• Massage filling away from the 72-st top edge so the potion disk does not dome upward.

• If a bubble looks angular, roll it gently between the palms before sewing it in place.

• Do not overstuff the ghost lower body; the hidden base should flatten slightly against the potion disk.

• If the spoon curves, redistribute the filling rather than pulling on the crochet fabric.

Needle sculpting is not required for this design.

# 17. Sewing Methods

## Whip stitch - feet, cheeks, rim and bubbles

Pass the needle through the edge stitch or stitch-post of the attached piece, then through the corresponding body fabric directly beneath it. Repeat with even spacing. Pull only until the seam is secure; do not cinch tightly enough to create a groove.

## Mattress stitch - handle tube

With the strip folded lengthwise, alternate the needle under the edge loops on each side. Pull every few stitches so the edges meet neatly. Add very small amounts of filling before the seam becomes difficult to access.

## Ladder / invisible tacking - ghost and spoon

Take short alternating bites through the lower side of the piece and the potion disk. Tighten gradually so the thread disappears between the surfaces. Use several passes instead of one tight pass.

## Closing a 6-st opening

Thread the tail through the front loops of the remaining 6 sts, pull closed, pass through the centre once more, secure with a small knot inside the fabric and bury the tail through the stuffed piece.

## Pinning before sewing

Pin the feature in at least 3 places, then check from the front, back, top, bottom and both sides. For paired features, measure from CF/CB and compare heights before sewing the second side.

All yarn tails should be secured and buried inside crocheted pieces. Remove temporary CF/CB guide threads only after all placements have been checked.

# 18. Final Visual Checklist

[ ] Cauldron face is centred on physical CF and reads clearly from a straight-on front view.

[ ] Cauldron eyes are level and evenly spaced; cheeks are level and slightly lower/outside the eyes.

[ ] Pink mouth is centred and forms a smooth shallow U without pulling the body inward.

[ ] Rolled rim is level, visibly thick and evenly attached around the full opening.

[ ] Potion surface is hidden beneath the bubble cluster except for small intentional green gaps.

[ ] Both feet sit at the same height, face forward/slightly outward and support a stable seated pose.

[ ] Side handles are mirrored, with visible centre holes and no twisting.

[ ] Ghost face is centred and visible above the bubbles; eyes are level; both arms angle similarly.

[ ] Spoon rises from Cora's left-rear quadrant and does not cover the ghost face.

[ ] All 12 bubbles are attached; green shades are distributed rather than grouped into one block.

[ ] No large gaps expose attachment seams around the ghost or spoon base.

[ ] No stuffing shows through stitches; decreases do not leave large holes.

[ ] No loose seams, exposed knots or unsecured yarn tails remain.

[ ] All temporary placement markers and guide threads are removed.

**Reference-match priority:** the finished silhouette should show a round black cauldron with a heavy black rim, low front feet, side loop handles, a friendly pink-cheek face, a white ghost emerging from green bubbles and a thick brown spoon leaning to Cora's left.

# 19. Troubleshooting

| Problem | Practical fix |
|---|---|
| Stuffing shows through | Use a smaller hook or denser tension; remove excess filling instead of forcing more into the fabric. |
| Body too large / small | Confirm yarn weight, hook size and gauge. A consistent gauge difference changes all finished measurements. |
| Spiral rounds twist visually | Keep BOR marked and shape the stuffed piece by eye; placements use physical CF/CB rather than a fixed BOR. |
| Eyes look uneven | Before locking washers, count from CF and compare round height from both sides. |
| Mouth pulls the body inward | Use longer, looser embroidery passes and secure without cinching. |
| One foot sits higher | Re-pin both feet together and compare their lowest points from the bottom view before resewing. |
| Handle collapses | Add a tiny amount of filling to the tube; do not overfill or the centre hole will close. |
| Rim looks wavy | Remove excess rim filling and spread the 72 attachment points evenly around the body opening. |
| Ghost leans | Add a second ring of small tacking stitches around the hidden lower torso and place supportive bubbles against its base. |
| Spoon flops | Redistribute and firm the stuffing; add one hidden tack to an adjacent bubble after the spoon is sewn to the disk. |
| Large gaps between bubbles | Rearrange before sewing; place large/medium bubbles first and use small bubbles as gap fillers. |
| Visible holes after decreases | Use invisible decreases through front loops only and keep tension firm but not strained. |
| Cauldron rocks | Massage the base flat and confirm both feet contact the same surface; adjust one foot seam if needed. |

# 20. Quick Reference - Piece Quantities & Placement

| Piece | Qty | Colour | Stuffing | Key placement / note |
|---|---|---|---|---|
| Cauldron body | 1 | Black | Firm-medium | Face centred on physical CF; top remains open until potion disk is sewn. |
| Potion disk | 1 | Leaf green | None | 72 sts; sewn just inside Body Rnd 30. |
| Rolled rim | 1 | Black | Very light | 72-position torus; centred over body/disk seam. |
| Feet | 2 | Black | Firm | Rnds 12-14 underneath; Rnds 15-17 on front wall.<br>Leave 6-8 body sts between inner edges at CF. |
| Side handles | 2 | Black | Very light | Side quadrants; upper/lower arcs sewn over Rnds 17-23. |
| Cheeks | 2 | Pink | None | Centres around Body Rnd 18. |
| Ghost body | 1 | White | Moderate/light | Slightly behind potion-disk centre, facing CF. |
| Ghost arms | 2 | White | Light | Ghost Rnds 5-7, angled slightly upward. |
| Small bubbles | 4 | 3 greens | Light | Fill smallest gaps around top scene. |
| Medium bubbles | 4 | 3 greens | Light | Cluster around ghost/spoon bases. |
| Large bubbles | 4 | 3 greens | Light | Front and side gaps. |
| Spoon | 1 | Brown | Firm | Cora's left-rear potion quadrant; 25-35 degree lean. |

## Final assembly order

Cauldron face -> body stuffing -> potion disk -> rolled rim -> feet -> handles -> cheeks -> ghost face/arms -> ghost attachment -> spoon attachment -> all bubbles -> final symmetry/balance check -> secure and bury every yarn tail.

**Digitally verified:** shaped round counts and repeated sequences in this pattern were checked for internal arithmetic consistency. This digital check does not replace a physical test crochet.

# 21. Printing & Customer Notes

## Printing

• Designed for A4 printing. Print at 100% / Actual Size unless your printer requires a small unprintable margin.

• Use portrait orientation. Do not use a setting that stretches pages non-proportionally.

• Digital viewing on a phone or tablet is also suitable; keep page zoom high enough to read stitch counts clearly.

## Digital product reminder

**DIGITAL DOWNLOAD ONLY - NO PHYSICAL ITEM WILL BE SHIPPED.** This file contains crochet instructions for making the project yourself. Finished measurements are calculated design targets and may vary.

## Handmade-item permission

You may sell finished handmade items made by you from this pattern in small quantities. Do not represent the pattern file itself as your own work. If practical, a brief credit to the pattern name is appreciated but not required.

## Pattern-file restrictions

Do not redistribute, resell, copy, translate, upload, share or publish this pattern or substantial portions of it without authorization. Do not bundle the pattern file into another digital product or membership library without permission.

## Safety

Safety eyes and other small or rigid components may not be suitable for children under three years old. For a version without detachable safety-eye components, use embroidered eyes. Always follow applicable local safety requirements for any finished item you make or sell.

# 22. Pattern Summary & Final Check

**Cora the Cauldron Witch** is constructed as a stuffed black cauldron with a sewn green top insert, separate rolled rim, two feet and two loop handles. The friendly face is applied to the front. A small white ghost and a thick brown spoon are anchored to the potion surface and surrounded by 12 soft green bubbles.

## Critical counts

• Body maximum: 84 sts; body top opening: 72 sts.

• Potion disk edge: 72 sts.

• Rolled rim circumference: 72 positions.

• Feet: 2; handles: 2; cheeks: 2; ghost arms: 2.

• Potion bubbles: 12 total - 4 small, 4 medium, 4 large.

• Cauldron safety eyes: 2; ghost safety eyes: 2, with embroidered alternatives available.

## Critical placement checks

• Cauldron eyes: Body Rnds 20-21, about 11-12 sts apart.

• Feet: span the lower-front body curvature across Body Rnds 12-17, with lower contact over Rnds 12-14 and upper contact over Rnds 15-17, leaving a 6-8 st CF gap between inner edges.

• Handles: side quadrants over Body Rnds 17-23.

• Ghost: slightly behind potion-disk centre, facing physical CF.

• Spoon: Cora's left-rear quadrant, leaning 25-35 degrees from vertical.

• Bubbles: conceal the attachment seams without covering the ghost face.

**Final check from all views:** The goal is a rounded black cauldron with a thick level rim, balanced friendly face, low paired feet, mirrored side handles, a compact white ghost rising from varied green bubbles, and a thick brown spoon leaning from Cora's left. The piece should sit steadily, show no exposed stuffing, and have no loose seams or unburied yarn tails.

End of pattern